



FUTURE TOUR MANUAL v1.1

MANUAL FOR HOST CLUBS AND JUNIOR COORDINATORS

IMPORTANT NOTE:

These events are played under the control of the GMGZJA with the assistance of the host Clubs. The events are for the enjoyment and learning experience of Junior golfers in the Glasshouse Mountains Zone and beyond. While winning an event is exciting for the young golfers, the Zone Match Committee requires all participants to understand and abide by Rule 1.2.a and play in the spirit of the game by:

- **Acting with integrity** – for example, by following the Rules, applying all penalties, and being honest in all aspects of play.
- **Showing consideration to others** – for example, by playing at a prompt pace, looking out for the safety of others, and not distracting the play of another player.
- **Taking good care of the course** – for example, by replacing divots, smoothing bunkers, repairing ball-marks, and not causing unnecessary damage to the course.

All adults involved with the GMGZJA Future Tour are required to also abide by the spirit of the game and to encourage and support **all** players, within the rules and conditions of the event.

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CONDITIONS OF PLAY

1. ELIGIBILITY

- 1.1. The 2020 GMGZJA Future Tour events will be played as stroke events with players competing for both gross and nett prizes as determined by the host Clubs.
- 1.2. All players must be:
 - a. a junior/sub-junior/cadet member of a Golf Club affiliated with Golf Australia;
 - b. be between 5 years of age and under the age of 18 years at the date of each event (consequently it is recognised that some players may play only part of a season).
- 1.3 Those players who play in the 18 hole events must be the holders of a current Golf Australia handicap.
- 1.4 Players in short course (3, 6 and 9 hole) events will be handicapped by the Zone in accordance with the Handicap System Rules at section 6. Players with a Golf Australia Handicap are NOT eligible to play in the short course (3, 6 and 9 hole events).
- 1.5 All players under the age of 14 years must be accompanied by a responsible adult at all times. Players 14 years of age or over who are playing in the 3 or 6 hole divisions must also be accompanied by a responsible adult.

2. GENERAL CONDITIONS OF PLAY

- 2.1. In the 18 hole division, boys will play from the tees designated as the general men's tee (usually white or equivalent) and girls will play from the tees designated as the general women's tee (usually red or equivalent).
- 2.2 In the 9 hole division, both boys and girls will play from the forward tees (shortest rated course) of the course being played.
- 2.3. In the 3 or 6 hole division, both boys and girls will play from the temporary marked teeing grounds as per the distances specified in the specific rules for these divisions.
- 2.4. All events will be played under the R&A Rules of Golf for Matchplay and the Local Rules in force at the venue Club at the time of play, with some limited variations to the Rules of Golf in recognition of the ages and experience of the players in the short course divisions. These variations are detailed in the specific rules for the divisions.
- 2.5. Although the Rules of Golf allow the use of DMDs, players must ensure that the device they use complies with the restrictions in [Rule 4.3a\(1\)](#). To avoid confusion, smart phones are not allowed to be used by a player or their caddie other than for a medical emergency or similar.
- 2.6. **Slow play is not acceptable.** All playing groups must keep up with the group in front and the first group is expected to complete their round within the time specified in the specific rules for divisions. Where a group fails to complete their round in the specified time the names of all players will be recorded in a Slow Play book. If any player's name is recorded a second time in the course of the season, that player will be accorded a one stroke

penalty. Where it is recorded a third time, the player will be suspended from the Tour for 1 game. All names occurring once only in the book will be removed at the end of the season.

2.7 Completed score cards are to be handed in to the scorer within 10 minutes after completion of the round. All cards should be checked for accuracy, clearly record the players name, handicap and gross scores and be signed by the player and their marker. In the case of 18-hole players, cards are to be entered into the electronic scoring system of the Club prior to submitting to the scorer.

2.8. All ties will be determined by countbacks as follows:

18 hole division: last 9, last 6, last 3, last hole

9 hole division: last 6, last 3, last hole – last 3, last hole

6 hole division: last 3, last hole – last 3, last hole

3 hole division: last 2, last hole – last hole

3. GMGZ HANDICAPPING SYSTEM RULES

3.1. Handicap limits for 9 hole and 6 hole events are 20 for boys and 24 for girls as managed by the GMGZJA Match Committee.

3.2. Handicap limits for 3 hole event is 10 for boys and 12 for girls as managed by the GMGZJA Match Committee.

3.3. If a player does not have a GMGZJA recognized handicap they will not be eligible for the nett division prizes on the day for their first game and will be given a starting handicap based on their score for the subsequent round.

3.4. All other nett scores returned at any Future Tour event will be assessed against the par of the course played on the day. Where a player's nett score equals or is greater than par, there is no change to the handicap. Where a player's nett score is less than par, the handicap will be reduced by 0.5 of a shot for every stroke below par. For example, a player on a handicap of 20 has a gross score of 36, and net score of 16, and the par is 24. As they played 8 shots under par, their handicap will be reduced by 4 shots.

3.5. Where a player has a Future Tour handicap that is not a whole number this will be the score used for future adjustments, but they will play off the number rounded up. For example, if the handicap is 16.5 the player will play off 17. If they play 1 under their handicap the actual handicap of 16.5 will be reduced by .5, making the new actual and playing handicap equal 16.

3.6 Once a player begins in the 6 or 9 hole divisions, they cannot play down in a lower division. This also applies at Club level so that if they are playing 6 or 9 holes at Club level they are expected to play in the same division in the Future Tour Events.

3.7. The handicap limits for 18 hole events are 36.4 GA for boys and 45.4 GA for girls as established by the Golf Australia World Handicapping System.

3.7 If a player holds an 18 hole GA handicap they are required to play in the 18 hole division at Future Tour events. In very limited circumstances, where Clubs may have prematurely obtained a GA handicap for a player based solely on 9 hole rounds, the Zone Match Committee MAY agree to that player entering the 9 hole division for a limited time.

5. SPECIAL CONDITIONS FOR JUNIORS

- 5.1. **Juniors are not permitted in motorised carts during any Future Tour event**, unless a medical certificate is provided prior to commencement of play. Unless as directed by the host club, a person should hold a drivers' license before driving a cart in accordance with the local rules of the host club.
- 5.2. Junior Golfers are **not permitted to smoke or consume alcohol** whilst playing pennants. Any breaches will result in disqualification.
- 5.3. Any junior player found to be in **breach of the rules of etiquette**, such as throwing of clubs, course damage, or coarse language, may result the imposition of a 1 or 2 shot penalty, depending on the severity of the offence. If continued, disqualification can be applied.

6. SPECIAL CONDITIONS FOR SUPPORTERS

- 6.1. The Zone encourages family and friends of players to support the junior's participation in these events. However, this is on the basis that such support is within the spirit of the game of golf and is not detrimental to any child's enjoyment of their day at golf. Specifically, supporters are requested to:
 - a. not walk with or talk regularly with a player or their caddie in a way that slows play;
 - b. show appreciation of the good shots and efforts of **all** players in the group.
 - c. under no circumstances become involved in the activity of the game, including offering rules advice.

7. SPECIAL CONDITIONS FOR CADDIES

- 7.1. Caddies are permitted on the basis that they will assist their player to play within the rules, provide support and encouragement, and help to ensure that pace of play is maintained.
- 7.2. Caddies may assist their players with club selection and general direction. They are NOT permitted to "coach" players on swing technique and under no circumstances are they to slow the pace of play with extended periods of advice.
- 7.3. Caddies are reminded that they may not stand on the line of the players shot at any time **from when the player commences to take their stance**. All caddies need to understand and abide by Rule 10.2.b as a breach of the rule will incur a general penalty for their player, which is a 2 shot penalty added to the score for each time a breach occurs.
- 7.4. On the green, caddies may only assist briefly with determining the line of the putt with due consideration to the appropriate pace of play. Again, caddies must not stand on the line of play from the time the player **commences to take their stance**.

8. NINE (9) HOLE SHORT MODIFIED RULES

MAXIMUM HANDICAP 20 BOYS & 24 GIRLS

The 9 hole course is played from the forward tee markers. This will be advised on the day.

N.T. P. is to be a 2nd shot. There will be two pin shots, one is designated for boys and one for girls. These may be on the same or different holes.

Pace of Play: The round of 9 holes is to be completed in not more than 2hrs 15mins.

All the Rules of Golf apply, including local rules, with the following exceptions:

Maximum score per hole is 10. Players may have up to 6 shots on the fairway. If they have not made it to within 2 club lengths of the green, then they must pick their ball up and place it on the green at the point furthest from the hole, and then they are playing shot 7. When the player has played his/her 10 shots, they are to pick up their golf ball and move on to the next hole.

If a player has played their 6th shot and they are within 2 club lengths of the green, they may putt onto the green, but this will count as a putt within the 4 putts limit.

Play the ball as it lies: no preferred lie unless given by the local rules of the course (check local rule board before play).

Practice Swings; to encourage the flow of the game, once at their ball and able to play, players should limit to **one practice swing** prior to each shot.

Adult supervision: All players under the age of 12 years should be accompanied by a responsible adult.

NOTE: Players are encouraged to obtain their GA handicap and play 18 holes when they can play 9 holes round in 52 shots or less for 3 consecutive rounds. If a Junior wins the Gross Champion trophy in a year AND has a handicap under 10, plus any junior with a handicap under 8, then we expect that Junior to possibly be in a position to move up to the next division the following year.

9. SIX (6) HOLES SHORT MODIFIED RULES

MAXIMUM HANDICAP 20 BOYS & 24 GIRLS

The 6-hole course is a modified length identified by flag markers as follows:

Par 5 – 220m Par 4 – 180m Par 3 -Front tee markers

N.T. P. is 2nd shot on a hole up to 130 m and 3rd shot if over 130 m. Separate pins for boys and girls but may be on the same hole.

Pace of Play: The round of 6 holes is to be completed in not more than 90 minutes. To assist with pace of play, players should putt out on the green, not mark and wait for other players.

All the Rules of Golf and local rules apply, including counting all airswings, with the following exceptions:

1. Maximum score per hole is 10. Players may have up to 6 shots on the fairway. If they have not made it to the within 2 club lengths of the green, then they must pick their ball up and place it on the green at the point furthest from the hole, and then they are playing shot 7. When the player has played his/her 10 shots, they are to pick up their golf ball and move on to the next hole.

If a player has played their 6th shot and they are within 2 club lengths of the green, they may putt onto the green, but this will count as a putt within the 4 putts limit.

2. Bunkers. One shot is to be attempted out of the sand bunkers; if unsuccessful they are to have a drop to the side of the bunker no nearer the hole, **adding 1 penalty stroke to the score.**

3. Penalty Areas: A player only attempts to cross a penalty area with one shot. If they go in the water, they should drop a ball on the other side of the penalty area, **adding 1 penalty stroke to their score.**

4. Preferred lie: the ball may be placed on a preferred lie, within one card length and no nearer the hole, in the general area of the course.

5. Practice Swings; to encourage the flow of the game, once at their ball and able to play, players should limit to **one practice swing** prior to each shot.

6. Adult supervision: All players under the age of 12 years should be accompanied by a responsible adult.

NOTE: Players are encouraged to play 9 holes when they can play a 6-hole round in 37 shots or less for 3 consecutive rounds. If a Junior wins the Gross Champion trophy in a year AND has a handicap under 8, plus any junior with a handicap under 6, then we expect that Junior to possibly be in a position to move up to the next division the following year.

10. THREE (3) HOLES SHORT MODIFIED

MAXIMUM HANDICAP 10 BOYS & 12 GIRLS

The 3-hole course is a modified length identified by flag markers as follows:

Par 4 – 150 m Par 3 – 100 m

N.T.P. is the 2nd shot on a hole to be advised on the day, separate pins for boys and girls but may be on the same hole.

Pace of Play: The round of 3 holes is to be completed in not more than 45 minutes. To assist with pace of play, players should putt out on the green, not mark and wait for other players.

All the Rules of Golf and local rules apply, including counting all air swings, with the following exceptions:

1. Maximum score per hole is 10: Players may have up to 6 shots on the fairway. If they have not made it to the within 2 club lengths of the green, then they must pick their ball up and place it on the green at the point furthest from the hole, and then they are playing shot 7. When the player has played his/her 10 shots, they are to pick up their golf ball and move on to the next hole.

If a player has played their 6th shot and they are within 2 club lengths of the green, they may putt onto the green, but this will count as a putt within the 4 putts limit.

2. Bunkers: Players are not required to play out of bunkers. The player may drop to the side of the bunker, no nearer the hole and with no penalty.

3. Penalty Areas: the course will be setup so players do not have to hit across any water filled penalty areas. If they lose a ball in a penalty area to the side of the fairway they drop at the point of entry as per the rules of golf and add one penalty stroke to their score.

4. Preferred lie: the ball may be placed on a preferred lie, within one card length and no nearer the hole, in the general area of the course.

5. Practice Swings; to encourage the flow of the game, once at their ball and able to play, players should limit to **one practice swing** prior to each shot.

6. Adult supervision: All players under the age of 12 years should be accompanied by a responsible adult.

NOTE: Players are encouraged to play 6 holes when they can play a 3-hole round in 24 shots or less for 3 consecutive rounds. If a Junior wins the Gross Champion trophy in a year AND has a handicap under 5, plus any junior who's handicap is under 5, then we expect that Junior to possibly be in a position to move up to the next division the following year.

RESPONSIBILITIES

1. GMGZ JUNIOR MATCH COMMITTEE

As the competition is run under the control of the GMGZ Junior Match Committee, that Committee has the following responsibilities:

- 1.1. Working with Clubs to establish a program of events for the year and ensuring that the program is distributed to all junior coordinators registered with the GMGZJA as well as via website and Facebook.
- 1.2. Provide all Clubs and competitors with clear Conditions of Play and specify the responsibilities of those involved.
- 1.3. Receive all nominations for each event via the online entry form on www.gmgz.com.au and prepare a draw/timesheet for each Division.
- 1.4. Notify Clubs of the entries and the timesheet by the Friday evening prior to the event.
- 1.5. Provide at least one official at each event to assist Clubs with short course layouts, starting at the tees, receiving scorecards, collating results and delivering the presentation of daily trophies.
- 1.6. Provide special logoed balls at each event for the NTP's and for encouragement awards in the 3,6, and 9 hole divisions. Provide advice as needed to Clubs on the provision of prizes and running of the raffle.
- 1.7. Handle all queries regarding Rules and Conditions of Play and provide advice to competitors in the event of any requests for Rulings.
- 1.8. Prepare results sheet and conduct the presentation of prizes.
- 1.9. Retain all scorecards and copies of any results boards for use in updating Future Tour handicaps and multi-day event results.
- 1.10. Post results on the GMGZ website.

NOTES:

2. HOST CLUBS

The host Club for the day has the following responsibilities:

- 2.1 Ensure that the course is available for play at the specified tee times and that the tee markers are appropriate for the 9 hole (front markers) and 18 hole (standard men's and women's tees) division events.
- 2.2 If using more than 1 tee to start, provide an official to assist with starting groups at one of the tees.
- 2.3. Register players on arrival into the events either online for 18 hole event or on the draw provided by the Zone for the 3,6, and 9 hole events. This includes collecting the competition fees from the players and providing scorecards (this is usually done via the Pro Shop).
- 2.4. In hot weather Clubs are asked to inform players of the availability of drinking water on the course and if insufficient, provide drinking water;
- 2.5. Provide a sausage sizzle or similar for the players, either prior to or after play, depending on the tee times made available.
- 2.6. Enter the completed 18 hole cards into the Club's golf system and upload to Golfink. There is no requirement to run a competition report as that is done manually on the cards by the Zone representative.
- 2.7. Provide prizes for the day competition. Generally, this is a winner and runner up prize in each of the gross and nett events in each of the 4 divisions. Clubs are welcome to vary this depending on the numbers playing. Prizes can be vouchers on, or merchandise from the Pro Shop, on the basis that the winners may have some opportunity to change their prize for one of a similar value where they are of incorrect size and so on. Other prize options are at the discretion of the Club e.g. medals or trophies.
- 2.8. Provide one or two people to check 3, 6 & 9 hole cards and prepare results for presentation
- 2.9. Where possible, make available a cart for Zone use.
- 2.9. Where possible, send a delegate to the GMGZJA meetings to be held twice a year to provide feedback and suggestions to improve the Future Tour experience for the children.

NOTES:

3. PLAYERS

All players, assisted by their caddies, have a responsibility to:

3.1. Regularly check the Future Tour website at www.gmgz.com.au to stay up to date with events, conditions of play, entry forms and results.

3.2. Arrive at the course and be ready to play at least 30 mins prior to their tee time (18 and 9 hole players) or 30 minutes prior to the first tee time of the division (6 and 3 hole players).

3.3. Introduce themselves to the other players in their group and play within the spirit of the game of golf as outlined in Rule 1.2.a, in good sportsmanship and with proper curtesy to all other players.

3.5. Play promptly and make every effort to remain within 2 shots of the match in front of them. Only one practice swing before making a shot.

3.6. Complete their scorecards with their markers, checking the score and signing the card and handing it in within 10 minutes of finishing their round.

4. CADDIES

Caddies should be a positive resource for the young player and the Zone is adamant that all caddies act in a helpful manner to all players. A junior player under the age of 14 years is required to have an adult caddie to assist with pace of play. Caddies are optional for older players. In all cases, it is the responsibility of the caddie to:

4.1. Assist their player to be ready to play at the required time. Download and read the modified rules handouts for the relevant division and the responsibilities of the players and caddies.

4.2. Provide advice to their player, if needed, on possible lines of play, club selection and similar matters in a manner that assists with the speed of play. **Caddies must understand Rule 1.2.a.** as standing on the line of play when their player commences to take their stance will result in a general penalty of 2 shots.

4.3. Keep all technical swing advice to an absolute minimum and discourage multiple practice swings that slow play. This is not the appropriate time to provide coaching, the player must be left to enjoy their game without undue emphasis on swing mechanics.

4.4. Provide rules advice if needed but in a supportive and respectful manner and assist with score keeping as needed.

4.5. Engage with their player and all other members of the group in a friendly and supportive manner that acknowledges the good play of all players, refrains from criticism and seeks to reduce performance pressure on the players.

4.6. If approached to speed up play, caddies must accept the direction in a positive manner and help the players to play more promptly.

SPECIAL EVENTS

1. 2020 DRUMMOND GOLF ORDER OF MERIT

1.1. This event is open to all players who participate in the Future Tour 18-hole division.

1.2. Every entrant who plays in the 18 hole division on the day will receive at least 1 point. Extra points will be awarded to the top nine (9) finishers, using the nett scores, as follows:

Position	Points Awarded	Position	Points Awarded
1 st Place	10	2 nd Place	9
3 rd Place	8	4 th Place	7
5 th Place	6	6 th Place	5
7 th Place	4	8 th Place	3
9 th Place	2	10 th Place onwards	1

1.3. Event sponsor, Drummond Golf Virginia, will provide vouchers to the value below for the five (5) players. We will take the players best 8 results with the highest cumulative points over the Future Tour season as follows:

Position	Voucher value
1 st Place	\$500
2 nd Place	\$250
3 rd Place	\$125
4 th Place	\$75
5 th Place	\$50

1.4. In the case of a points tie for any of the top 5 places, the order will be determined on a countback using the last 3 nett scores of the players who are tied. If they are still tied the last 2 nett scores will be used and if needed, the last score. Where a tie cannot be resolved by countback, the player who has participated in the greatest number of events will be the winner.

1.5. All vouchers will be presented to the winners at the Annual Presentation Dinner of the GMGZ Junior Association.

1.6. The Executive Committee reserves the right to change or alter the number of events used to determine the cumulative score

2. 2020 DRUMMOND GOLF BIG SWING AWARD

2.1. This event is open to all players who participate in the Future Tour 3, 6 and 9 hole divisions.

2.2. At each event on the Future Tour in 2020, the net winner in the 3, 6 and 9 hole divisions will receive, in addition to the normal daily prize, a voucher for a 30 minute experience on the Drummond Golf Virginia Big Swing virtual golf facility.

2.3 In the event that there is a tie for best nett in any division this will be resolved via normal countback methods.

3. 2020 JIM ROBERTSON TROPHY

3.1. This team event is played in the 9-hole division in honour of Mr Jim Robertson, one of the first GMGZ Director of Junior Golf and tireless worker on behalf of Junior Golf in the Zone. The perpetual trophy is awarded to the Club with the highest number of team points at the end of the Future Tour season.

3.2. All Clubs are eligible to participate in the Jim Robertson event where they have 3 or more players in the 9-hole division and nominations should be received by the first Tour event at Laidley on 29 March 2020.

3.3. At each Future Tour event participating Clubs will be given a scoring sheet to record the scores of all their 9-hole players. The Zone will base its cumulative scores based on the scores recorded on the sheet and no other source, unless a wrong score is recorded.

3.4. The best 3 nett scores from each team will be aggregated for the day and points awarded on the following basis:

Lowest total score: 6 points 2nd lowest: 4 points 3rd lowest: 2 points

3.5. Where a Club has nominated to participate in the Jim Robertson but is unable to field 3 players on the day, the highest net scores by any participating team will be assigned to the vacant team positions.

3.6. The team with the most points at the end of the Future Tour season will be the winners of the Jim Robertson Perpetual Trophy for 2020. In the event of a tie in points, the winner will be determined based on a countback of the total points scored in the last 3 games of the season. If still tied, then the last 2 games will be used, and if still tied then the last game of the year.

3.7. The Perpetual Trophy will be awarded to the winning Team at the GMGZ Junior Association Annual Dinner. The winning club will be provided with up to 6 individual cups for those of their players who played in 6 or more events.

END OF YEAR TROPHIES

At this time the GMGZJA has three categories of special prizes awarded at the end of the year presentation event.

1. PERFECT ATTENDANCE AWARDS

1.1. These awards recognise those junior players who made an outstanding commitment to the GMGZJA Future Tour by attending every event held during a calendar year

1.2. There are no other qualifying conditions than attendance, regardless of which division(s) are played during the year.

2. COURSE RECORDS

2.1. These awards recognise outstanding rounds during the course of the full Future Tour season. In summary, any player that betters the lowest recorded gross score for any event on the courses played during the year will be recognised with an appropriate award.

2.2. The course records are subject to the following conditions:

- a. Where two or more players record the same course record in the same event on the same day all players will be recognised as jointly holding the course record;
- b. Any scores equal to, but not better than, a course record set in previous years will not be awarded a course record;
- c. The recording of Course Records commenced in 2016 and has had various procedural changes over the years. From 2019 the official record will be maintained by the GMGZJA Secretary and posted on the GMGZ website;
- d. The record will be updated annually after the end of year presentation of trophies.

3. ANNUAL CHAMPIONS

3.1. These awards recognise the best consistent performance in each division over the course of the Future Tour season.

3.2. Trophies may be awarded for Gross and Nett Champions as well as Gross and Nett Runners-up in both Boys and Girls divisions. As a general rule, an event must have at least 2 participants for winners prizes to be awarded and at least 3 participants for a runners-up prizes to be awarded. Any variation to this general rule will be determined by the Junior Executive towards the end of the year subject to the availability of funds.

3.3 To be eligible for these trophies in 2020, players must have completed a minimum of 6 rounds in a single division, e.g. boys 6 hole division, girls 18 hole division etc. The 6 best scores of each player will be aggregated and the players ranked according to their 6 round totals from lowest total to highest. Nett scores not counted in the first round of initial event prizes still count toward the overall 6 rounds required for eligibility